

CEDAR

CEDAR for Pyramix - service pack v3.0.2

CEDAR Audio is pleased to announce a service upgrade to CEDAR for Pyramix™. This makes the package fully compatible with dual CPU machines (and machines with CPU hyperthreading), increases processing power and, in the case of Retouch™ v3 for Pyramix, speeds processing still further.

The following improvements are incorporated in v3.0.2. Users running earlier versions should download v3.0.2 from ...

http://download.merging.com/pyramix/Cedar/CEDARforPyramix3_0_2.exe

... and follow the installation instructions. For further information, please contact support@cedaraudio.com

CEDAR Retouch™ v3

Upgrades:

- Users may apply positive gains at any Synthesis value
- An egg-timer cursor is now displayed while rendering the spectrogram

Bugs eliminated:

- Copy/Patch now displays the copy/patch spectrogram when channel 2 is selected
- Retouch no longer creates a click when cleaning up low frequency noise in the DXD domain
- Retouch no longer crashes when processing an individual channel amongst high numbers of multiple channels
- Retouch now successfully selects single channels above channel no. 32
- If an instability error occurs, the Retouched audio is discarded and the Undo button no longer treats the process as having been successful
- The logarithmic display mode now works correctly with patch & copy functions

- Memory leaks/errors fixed (not visible to the user)

Dehiss

- Dehiss no longer stalls/crashes on dual processor machines or those with hyperthreading

Other processes

No changes